Teaching Scheme MC3101:Data Structure Sxamination Scheme Lectures 03 Hrs/week MSE 20 SEE 60 SEE SEE 60 SEE 60 SEE 50 SEE				Government College of Eng	ineering, K	arad			
Lectures				First Year (Sem – I) Master of Co	mputer Ap	plications			
Lectures				MC3101:Data Str	ucture				
Total Credits O3 ESE 60	Tea	ching					neme		
To understand basic data structures such as array, linked lists, stacks & queues. 2. Ability to choose data structures to represent data items in real world. 3. Implement & know the applications of algorithms for specific problems like sorting, searching etc. Course Contents Course Contents Course Contents Course Contents Non-linear Types data structure operations, Array, Records, Pointers. Unit 1 Basic Concepts: Data, Data representation and types, Notation of Data Structure, Linear, and Non-linear Types data structure operations, Array, Records, Pointers. Unit 2 Linked Lists: Linked Representation in memory, traversing and searching a linked list, insertion and deletion from a linked list, singly and doubly linked list. Unit 3 Stacks and Queues: Definitions, array representation of stacks, arithmetic expression: polish notation, application of stack, queues, priority queues. Unit 4 Trees: Binary trees, representing binary trees in memories, traversing binary trees, binary search trees, searching and inserting in binary trees, deleting in a binary search tree, path lengths, Huffman's algorithm, general trees Unit 5 Graphs: Graph theory terminology, sequential representation of graphs, adjacency matrix, path matrix, Wars hall's algorithm for shortest path, Link representation of graphs, operation on graphs, traversing a graph Unit 6 Searching and sorting: Searching techniques, sorting-insertion, selection, merge, radix sort, 2,3 (7) searching and data modification. Text Books 1. Data structure by Lipschutz, MGH 2. Data and file structure by A. Tanenbaum by PHI Reference Books 1. Data structure using C++by Tremblay 2. Data and file structure and algorithm using C++ M.T Goodrich-Wiley India Education ISBN: 9788126512607 Unit 1 Ints//www.nptel.ac.in	Lect	ures	03 Hrs/weel				20		
Course Outcomes (CO) 1. To understand basic data structures such as array, linked lists, stacks & queues. 2. Ability to choose data structures to represent data items in real world. 3. Implement & know the applications of algorithms for specific problems like sorting, searching etc. Course Contents Course Contents Course Contents Unit 1 Basic Concepts: Data, Data representation and types, Notation of Data Structure, Linear, and Non-linear Types data structure operations, Array, Records, Pointers. Unit 2 Linked Lists: Linked Representation in memory, traversing and searching a linked list, insertion and deletion from a linked list, singly and doubly linked list. Unit 3 Stacks and Queues: Definitions, array representation of stacks, arithmetic expression: polish notation, application of stack, queues, DE queues, priority queues. Unit 4 Trees: Binary trees, representing binary trees in memories, traversing binary trees, binary search tree, searching and inserting in binary trees, deleting in a binary search tree, path lengths, Huffman's algorithm, general trees Unit 5 Graphs: Graph theory terminology, sequential representation of graphs, adjacency matrix, path matrix, Wars hall's algorithm for shortest path, Link representation of graphs, operation on graphs, traversing a graph Unit 6 Searching and sorting: Searching techniques, sorting-insertion, selection, merge, radix sort, 2,3 (7) searching and data modification. Text Books 1. Data structure by Lipschutz, MGH 2. Data and file structure by A. Tanenbaum by PHI Reference Books 1. Data structure using C++by Tremblay 2. Data and file structure and algorithm using C++ M.T Goodrich-Wiley India Education ISBN: 9788126512607 Useful Links 1. http://www.nptel.ac.in							1		
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PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	3	2	1	0	0	0	0	0	0	0	0	0	2	0	0
CO 2	3	1	2	0	0	0	0	0	0	0	0	0	1	2	0
CO 3	1	2	3	0	0	0	0	0	0	0	0	0	1	2	0

Knowledge Level	MSE	ISE	ESE
Remember	4	4	12
Understand	4	4	12
Apply	4	4	12
Analyse	4	4	12
Evaluate	4	4	12
Create	-	-	-
TOTAL	20	20	60

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									plications uter Science			
			MC 3)1U2 : IV18	<u>amemanc</u>	ai rouii	uations	or Comp	uter Science			
Te	achin	g Schen	ne						Examination So	heme		
	ctures		03 Hrs/week						MSE	20		
	torials		00 Hrs/week						ISE	20		
	tal Cr		03						ESE	60		
		0.02105							2.22			
									Duration of ESE	02 Hrs	30 Mi	n
Co	urse	Outcom	nes (CO)	I								
1.				Inderstand	ling fundan	nental ma	themati	cal concept	s and terminologie	es such as	sets,	
	Rela	ations, fu	unctions					_	_			
2.									s and state machin		e probl	ems
									an be formulated v			
3.			uld Understand	l technique	es for const	tructing n	nathema	tical proofs	illustrated by disc	rete math	ematic	al
	Exa	mples										
						ourse Co					CO	Hrs
Ur	nit 1								cs, Product Set, R		1	(5)
									pes of Relations,			
		_		ice Relatio	ons, Partia	1 Orderin	ig Kelat	ions, n-AR	Y relations, A R	elational		
TI	nit 2		for databases	attions In	troduction	Ordoro	1 Cota I	Jacca Diag	rams of Partially	Ordarad	1.2	(7)
UI	111 Z								c (Similar) Ordei		1,2	(7)
									Lattices, Comp			
			emented Lattice			a Laun	.cs, D	stiloutive	Lattices, Comp	icilicitis,		
Ur	nit 3					tures .Ba	sic Tern	ninology. S	imple Graph, Mu	ltigraphs	2	(6)
									omorphic, Homeo			(0)
									eled and Weighted			
									Graphs, Graph C			
		Repere	esntation of Gra	aph Tree a	and their Pr	operties,	Spannin	g Tree, Bir	nary Tree, Tree Tr	aversal		
Ur	nit 4	Boolea	an and Linea	ar algebr	a:Introduc	tionto B	oolean	Algebra 1	Basic Definition	,Unique	2,3	(10)
		Feature	es, Basic Oper	ation and	Theorems	, Boolean	n Functi	on, Boolea	an Expression,Prin	nciple of		
		Duality								_		
				•				•	, Prime Implicant	_		
									ethod for simplific			
		Boolea	an Expression ormations, Eigen					ectorSpac	e,Matrices and	Linear		
H	nit 5							Space Ex	vent Probability of	f Event	2,3	(6)
UI	III S								te Probability Dist		2,3	(0)
Hr	nit 6	-			-				s and Languages: 1		2,3	(6)
									hdown automata,		_,0	(0)
		machin			,			F				
			•	g models a	and formali	isms, thei	r equiva	lence with	Turing machines,			
		Undesi	irability.				-		_			
Te	xt Bo	oks										
1.			athematics By S			nd Marc	Lars Lip	son				
2.			Computer Scien		P.Mishra							
3.			athematics by S	S.Chand					T			
	_	ce Book			_							
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5.						ry and Its	Applica	uons, Wile	ey; vol. 1 & 2, 197	1. o Jean	Gallier	,
TI-	Dis eful L		athematics, Spri	mger, 201	1				<u> </u>			
1.			.nptel.ac.in/Dis	crete Matl	hematical S	Structure			l		1	
2.			.ocw.mit.edu/	ocicic iviali	incination S	Ja acture						

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	3	2	0	2	3	0	0	0	0	0	3	3	3	1	2
CO 2	3	1	0	2	3	0	0	0	0	0	3	3	3	2	3
CO 3	2	2	1	1	3	0	0	0	0	0	3	3	3	1	3

Knowledge Level	MSE	ISE	ESE
Remember	4	4	12
Understand	4	4	12
Apply	4	4	12
Analyse	4	4	12
Evaluate	4	4	12
Create	1	1	1
TOTAL	20	20	60

Be able to implement any Software Process Model for building project Be able to assess the quality of software product and apply the concepts in preparing the quality plan & docume				Covernment Col	loge of Engin	ooring K	arad			
MC3103: Software Engineering And Quality Assurance Examination Scheme Examination Scheme Examination Scheme Examination Scheme Examination Scheme MSE 20			TO:							
Teaching Scheme Lectures 03 Hrs/week MSE 20 Total Credits 03 ESE 60										
Course Outcomes (CO) Duration of ESE 20	Tr 1	l.! C-l		S105 : Software Eng	gineering An	u Quanty				
Total Credits 03 ESE 60										
Total Credits 03	Lectu	ires	U3 Hrs/week							
Course Outcomes (CO) 1. Be able to understand and implement SDLC in their academic projects 2. Be able to implement any Software Process Model for building project 3. Be able to assess the quality of software product and apply the concepts in preparing the quality plan & docume Course Contents COUINIT 1 Introduction to Software Engineering: The Evolving Role of Software, A Generic View of process-Software Engineering, a process framework, Personal and Team Process Models, Process Technology, Product and Process. Software Process Models: Prescriptive Models, The Waterfall Models, Incremental Process Models, Evolutionary Process Models, Specialized Process Models, Agile View Of Process. Unit 2 Software Requirement Engineering: A Bridge to Design And Construction, Requirement, Developing Use Cases, Building the Analysis Models, Negotiating Requirement, Developing Use Cases, Building the Analysis Models, Negotiating Requirement, Validating Requirement. Unit 3 Software Design Engineering: Design Process and Design Quality, Design Concepts, The Design Model, Pattern-Based Software Design: What is Component, Designing Class-Based Components, Designing Components, The Golden Rules, User Interface Analysis and Design Unit 4 Software Testing: Testing as an Engineering Activity, Software Testing Principles, Tester Role in Software Quality: Software Quality: Software Quality: Software Quality: Software Quality: Software Quality Management, Methods of Quality Management, Croe components of Quality, Cost Aspect of Quality Management, Methods of Quality plan objectives, Planning process overview, Business Plan and Quality Plan, Toyd (Total Quality Management), TOM concepts, Zero defect movement Quality Standards: Quality Models/Standards, Standards and guidelines, Types of Models, ISO Standards, CMMand CMMI, Six Sigma concepts, Quality Challenge, National Quality Awards. Text Books 1. Software Engineering – a practitioner's approach by Roger S. Pressman, MGH. 2. YogeshSingh, "Software Testing William Perry, Wi	Tr + 1	C 1''	02							
Decision	1 otai	Credits	03				ESE	60		
Decision							Duration of FSF	02 Hrs	30 Mi	in
2. Be able to understand and implement SDLC in their academic projects 2. Be able to implement any Software Process Model for building project 3. Be able to assess the quality of software product and apply the concepts in preparing the quality plan & docume Course Contents Unit 1 Introduction to Software Engineering, a process framework, Personal and Team Process Models, Process Technology, Product and Process. Software Engineering, a process framework, Personal and Team Process Models, Process Technology, Product and Process. Software Process Models: Prescriptive Models, The Waterfall Models, Incremental Process Models, Evolutionary Process Models, Specialized Process Models, Agile View Of Process. Software Requirement Engineering: A Bridge to Design And Construction, Requirement, Developing Use Cases, Building the Analysis Models, Negotiating Requirement, Validating Requirement. Unit 3 Software Design Engineering: Design Process and Design Quality, Design Concepts, The Design Model, Pattern-Based Software Design, Software Architecture, Architecture, Software Modelling Component-Level Design: What is Component, Designing Class-Based Components, Designing Conventional Components, The Golden Rules, User Interface Analysis and Design Gonventional Components, Process and Failures), Limitations of Testing, Challenges in Software Testing, White Box And Black Box Testing. Unit 4 Software Quality: Software Quality Management, Methods of Quality Management, Core components of Quality, Cost Aspect of Quality Planning, Quality Planning, Quality Management, Types of Models, ISO Standards, CMMand CMMI, Six Sigma concepts, Quality Management, Types of Models, ISO Standards, CMMand CMMI, Six Sigma concepts, Quality Management, Types of Models, ISO Standards, CMMand CMMI, Six Sigma concepts, Quality Management, Types of Models, ISO Standards, Cymbara Planning Process overview, Business Plan and Quality Planning, Quality Planning, Quality Management, Planning Process overview, Business Plan and Quality Planning, Quality	Cour	se Outco	mes (CO)				Duration of ESE	02 1113	30 IVI	
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Be able to assess the quality of software product and apply the concepts in preparing the quality plan & docume	1. B	Be able to	understand and	implement SDLC in the	eir academic pr	ojects				
Course Contents										
Course Contents	3. B	Be able to	assess the qualit	y of software product a	nd apply the co	ncepts in p	reparing the quality	plan &	docun	nents.
process-Software Engineering, a process framework, Personal and Team Process Models, Process Technology, Product and Process Software Process Models: Prescriptive Models, The Waterfall Models, Incremental Process Models, Evolutionary Process Models, Specialized Process Models, Agile View Of Process. Unit 2 Software Requirement Engineering: A Bridge to Design And Construction, Requirement Engineering Task, Initiating The Requirement Engineering Process, Eliciting Requirement, Developing Use Cases, Building the Analysis Models, Negotiating Requirement, Validating Requirement. Unit 3 Software Design Engineering: Design Process and Design Quality, Design Concepts, The Design Model, Pattern-Based Software Design: Software Architecture, Architectural Design, Mapping Data Flow into Software Architecture. Software Modelling Component-Level Design: What is Component, Designing Class-Based Components, Designing Conventional Components, The Golden Rules, User Interface Analysis and Design and Design Software Testing; Testing as an Engineering Activity, Software Testing Principles, Tester Role in Software Development, Artefacts of testing (Faults, errors, and Failures), Limitations of Testing, Challenges in Software Testing, White Box And Black Box Testing. Unit 5 Software Quality: Software Quality, Software Control, Quality Assurance, Quality Assurance Analyst, Quality Factor, Quality Management, Methods of Quality Management, Core components of Quality, Cost Aspect of Quality Planning, Quality Plan objectives, Planning process overview, Business Plan and Quality Plan, TQM (Total Quality Management), TQM concepts, Zero defect movement Quality Standards: Quality Models/Standards, Standards and guidelines, Types of Models, ISO Standards, CMMand CMMI, Six Sigma concepts, Quality Challenge, National Quality Awards. Text Books 1. Software Engineering – a practitioner's approach by Roger S. Pressman, MGH. 2. YogeshSingh, Software Testing, Cambridge University Press, 2011 3. SagarNaik, PiyuTripathy, Software Testing an				Cou	rse Contents				CO	Hrs
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1. http://www.nptel.ac.in, Software Engineering,

2. www.ocw.mit.edu

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CO↓													1	2	3
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CO 2	3	1	0	2	3	0	0	0	0	0	3	3	3	2	3
CO 3	2	2	1	1	3	0	0	0	0	0	3	3	3	1	3

Knowledge Level	MSE	ISE	ESE
Remember	4	4	12
Understand	3	3	9
Apply	3	3	9
Analyse	3	3	9
Evaluate	4	4	12
Create	3	3	9
TOTAL	20	20	60

	Government College	of Engineering, Karad		
	First Year (Sem – I) Maste	r of Computer Applications		
	MC3104: Pytho	on Programming		
Teaching Sc	heme	Examination Scheme		
Lectures	03 Hrs/week	MSE 20		
		ISE 20		
Total Credits	03	ESE 60		
		Duration of ESE 02 H	Irs 30 M	lin
Course Outo	comes (CO)			
	o apply the principles python programming.			
	clear and effective python code.			
3. Create	e applications using python programming			
	Course	Contents	CO	Hrs
Unit 1	Introduction to Python Programming Lar	nguage: Introduction to Python Language,	1	(06)
	StrengthsandWeaknesses, IDLE, DynamicTy	pes, NamingConventions, StringValues,		
	StringOperations, StringSlices, StringOperat	ors, NumericDataTypes, Conversions,		
	BuiltInFunctions			
Unit 2	Data Collections and Language Compone	nt: Introduction, Control Flow and Syntax,	1,2	(08)
	Indenting, The if Statement, Relational Oper	rators, Logical, Operators, True or False, Bit		
	Wise Operators, The while Loop, break and	continue, The for Loop, Lists, Tuples, Sets,		
	Dictionaries, Sorting Dictionaries, Copying	Collections.		
Unit 3	Object and Classes: Classes in Python, Prir	nciples of Object Orientation, Creating Classes	, 1,2	(08)
	Instance Methods, File Organization, Specia	l Methods, Class Variables, Inheritance,		
	Polymorphism, Type Identification, Custom	Exception Classes		
Unit 4	Functions: Introduction, Defining Your Ow	n Functions, Parameters, Function	2,3	(06)
	Documentation, Keyword and Optional Para			
	Variable Number of Arguments, Scope, Fun			
	Functions to a Function, Mapping Functions			
Unit 5	Modules : Introduction, Standard Modules –	sys, Standard Modules – math, Standard	2,3	(06)
	Modules – time, The dir Function			
Unit 6	I/O and Error Handling In Python: Introd		2,3	(06)
		to a File, Reading Data From a File, Additiona	1	
	File Methods, Using Pipes as Data Streams,			
	Directories, Metadata, Errors, Run Time Errors	ors, The Exception Model, Exception		
	Hierarchy, Handling Multiple Exceptions			
Reference	1. DiveintoPython,Mike			
Books	2. LearningPython,4 th EditionbyMarkL			
	3. ProgrammingPython,4 th EditionbyMa	arkLutz		

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO	PO	PO	PSO	PSO	PSO
CO↓										10	11	12	1	2	3
CO 1	2	1	2	0	1	0	0	0	0	0	0	1	2	1	0
CO 2	2	1	2	0	1	0	0	0	0	0	0	0	2	1	0
CO 3	2	1	1	0	0	0	0	0	0	0	0	0	2	1	0

Knowledge Level	MSE	ISE	ESE
Remember	4	4	12
Understand	3	3	9
Apply	3	3	9
Analyse	3	3	9
Evaluate	4	4	12
Create	3	3	9
TOTAL	20	20	60

			Government Col	lege of Engi	ineerin	g, Karad			
		Fi	st Year (Sem – I) M	Iaster of Co	mpute	r Applications			
			MC3105:	Computer 1	Networ	·ks			
Tea	ching S	Scheme				Examination Sch	eme		
Lec	tures	03 Hrs/week				MSE	20		
						ISE	20		
Tota	al Credi	its 03				ESE	60		
						Duration of ESE	02 Hrs 30 N	I in	
Cou	ırse Ou	itcomes (CO)							
	1								
1.		ents will come to know	•						
2.		ents will be aware of N							
3.	Stude	ents will be able to desi	gn, implement and ana	ilyze simple c	ompute	r networks.			
			~	<u> </u>					
•	•	T / 1 / 0		rse Contents				CO	Hrs
Ui	nit 1	Introduction: Comp		handersone on	1	Dafananaa maad	al OCL and	1	
			er Network, Network						(08)
			mparison Network 1 stion control algorithm	•	•	•	ous routing		
T I.	nit 2	Transport layer:	stion control argoritin	ilis, Networki	ilg layer	in the internet.		1,2	
UI	nt 2		s, elements of transp	ort protocols	interna	et transport protoco	ole ATM _	1,4	(08)
		AAL layer protocols	_	ort protocols	, michi	et transport protocc	ois, ATM –		(00)
Uı	nit 3	TCP/IP:	r cirormanee issues.					1,2	
			he internet protocols,	IPv4 . Ipv6.	DHCP a	and Mobile IP , inte	rnet routing	1,2	(08)
			outing ,The network l				11100 10001119		(00)
Uı	nit 4	The Application lay						2,3	
			orinciple of cryptogra	aphy, secret l	key and	public key algori	thm, digital	,	(00)
			me system-The DNS						(08)
		network managemen	Protocol.						
Uı	nit 5	SNMP model:						2,3	
			ronic mail- architect						(04)
			Usenet news- user v		and Us	enet implementatio	n.		
Uı	nit 6		tion and Networking					2,3	(0.5)
			ssion, Video on Dema		sion in A	ATM network, Con	nmunication		(04)
satellites. Additional issues related to security									
	t Book		omenator NI-4122 I) I I I					
1.		rew. S. Tanenbaum, "Corrie and			el	Eundomontal as :: :	onta on d lea	anabite =	tura = "
2.		erto,Leon –Garcia and Mc-Graw Hill	marawiajaja, "Comm	unication Net	.works-	rundamental conce	epts and key	arcnitec	tures,
Ref	erence	Books							
1.	Behr	ouz A. Forouzan "Dat	Communications and	l Networking	", Tata	McGraw Hill			
2.	Achy	yutGodbole, "Data Co	nmunications and Net	works", Tata	McGrav	v Hill			
3.	Craig	g Zacker, "Complete F	eference Networking"	, Tata McGra	w Hill				
Use	ful Lin	iks							

http://www.nptel.ac.in

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	1	2	1	0	0	0	0	0	0	0	0	0	2	0	0
CO 2	3	2	2	0	0	0	0	0	0	0	0	0	2	2	0
CO 3	3	2	2	0	0	0	0	0	0	0	0	0	1	2	0

Knowledge Level	MSE	ISE	ESE
Remember	4	4	12
Understand	3	3	9
Apply	3	3	9
Analyse	3	3	9
Evaluate	4	4	12
Create	3	3	9
TOTAL	20	20	60

	First Year (Sem – I) Master o	of Computer Applications	
	MC 3106:Data St	tructure Lab	
Laboratory Sch	eme	Examination	on Scheme
Practical	02 Hrs/week	ISE	50
Total Credits	01		
Course Outcom	es (CO)		
	t the advance C programming concepts and se	C. C	
	t sequential and linked representation of linear		
3. Implemen	t nonlinear data structure like tress and graph.		
		Experiments	CO
Experiment 1	Program to implement array operations (Inse	ert, Delete, Display)	1
Experiment 2	Program to sort an array using bubble sort.		1
Experiment 3	Program to search an element in array in array	ay using linear & binary search.	1,
Experiment 4	Program to implement linked list & its opera	, ,	1,2
Experiment 5	Program to search an element from linked li		2
Experiment 6	Program to implement stack operation (PUS		2
Experiment 7	Program for conversion of infix expression t		2
Experiment 8	Program to evaluate postfix expression.		2
Experiment 9	Program to sort an array using quick sort me	ethod.	2
Experiment 10	Program to implement queue.		2,3
Experiment 11	Program for traversing of a binary tree (Prec	order, Inorder, Postorder).	2,
Experiment 12	Program to implement binary search tree.		2,
Experiment 13	Program to sort an array using merge sort.		2,
Experiment 14	Program to sort an array using insertion & se		2,
Experiment 15	Program to sort an array using radix sort me	thod.	2,

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO	PO	PO	PSO	PSO	PSO
CO↓										10	11	12	1	2	3
CO 1	2	1	2	0	1	0	0	0	0	0	0	1	2	1	0
CO 2	2	1	2	0	1	0	0	0	0	0	0	0	2	1	0
CO 3	2	1	1	0	0	0	0	0	0	0	0	0	2	1	0

Knowledge Level	ISE	ESE
Remember	8	
Understand	10	
Apply	8	
Analyse	6	
Evaluate	10	
Create	8	
TOTAL	50	

	Government College of	f Engineering, Karad						
	First Year (Sem – I) Master	<u> </u>						
	MC3107: Python P	rogramming Lab						
Laboratory Sch	eme	Examination	on Scheme					
Practical	02 Hrs/week	ISE	25					
		ESE	50					
Total Credits	01							
Course Outcom	es (CO)							
	pply the principles python programming.							
	ar and effective python code.							
3. Create app	plications using python programming							
	List of	Experiments	CO					
			1					
Experiment 1	Introduction to python programming and p							
Experiment 2	Conditional statements (if, if-else,if-elif-else	se, nested if, match-case)	1					
Experiment 3	Loops (while loop, for loop, nested loop)		1					
Experiment 4	Collections (List, Tuple, Set and Dictionar	y)	2					
Experiment 5	Functions		2					
Experiment 6	Modules/Libraries (numpy, pandas etc)		2					
Experiment 7	Input/Output		2					
Experiment 8	File Handling		2					
	Experiment 9 Exception Handling							
Experiment 10	Class and object		2,3					
Experiment 11	Inheritance		2,3					
Experiment 12	Overloading, Overriding		2,3					
		Submission						
Total nu	mber of experiment based on syllabus: 10							

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO	PO	PO	PSO	PSO	PSO
CO↓										10	11	12	1	2	3
CO 1	2	1	2	0	1	0	0	0	0	0	0	1	2	1	0
CO 2	2	1	2	0	1	0	0	0	0	0	0	0	2	1	0
CO 3	2	1	1	0	0	0	0	0	0	0	0	0	2	1	0

Knowledge Level	ISE	ESE
Remember	4	8
Understand	5	10
Apply	4	8
Analyse	3	6
Evaluate	5	10
Create	4	8
TOTAL	25	50

			Government College of Engineering, Karad								
		First	Year (Sem – I) Master of Computer Applications								
			MC3108 : Web Programming & Scripting Lab								
Teachin	g Schei	me	Examination	on Scheme							
Practical		02 Hrs/week	ISE	25							
T 10		0.1	ESE	50							
Total Cre	edits	01									
Course	Outcon	nes (CO)									
		and use of HTN	•								
			ing languages such as JavaScript and JQuery.								
3. Impl	lement	server side scrip	ting language such as Php. Course Contents		CO	IIma					
Unit 1	Overv	view of Interne	Technology: Internet, web site, www, server, client, IP addres	s ten/in	CO	Hrs					
	protoc		rechnology. Interfect, web site, www, server, enem, if address	s, tcp/1p							
			:WhatisHTML, History, creating, installing, viewing, and checking	gweb							
		, TAGS, core H									
			lressing: What are URL's, linking in HTML, Anchor attributes		1	(06)					
	maps. Presentation and layout: Image preliminaries, HTML image basics, maps and										
	buttons, Text colors and background: Fonts colors in HTML, color attributes for bod, background images.										
	Forms	s posting method									
Unit 2			ingLanguages: Scripting Languages, Similar it ies and difference before the contraction of the contract								
			and Programming Languages, Advantages and Disadvantages of	of Scripting	2	(08)					
	Langiages, Use of Scripting Languages.										
	JavaScript:Introduction to JavaScript, Variables, Arrays, Loops, Conditional Statements, Functions, Cookies, DOM, Events, Object Oriented JavaScript, Internal & External JavaScript.										
Unit 3			, Data Types, Objects, Arrays, Functions, Arguments, Scop								
			use of Selectors, DOM Attributes, DOM Traversing, CSS Meth	nods, DOM	2	(06)					
	Manip	oulation Method	s, Effects								
Unit 4			Ajax Components, DOM, Passing Data, Server Side Code,								
			vascript Frameworks, Ajax Applications Client side validat	ions, multi	2	(06)					
Unit 5			cross browser compatibility x,PHPdataTypes,PHPVariables,PHPConstants,PHPExpressions	DUD							
Omt 3		•	rol Structures, PHP Loops, PHP Enumerated Arrays, PHP A		3	(10)					
	-		n, PHP Multi-Dimensional Arrays, Array			(10)					
Unit 6			tions, PHP Functions, Syntax, Arguments, Variables, Reference								
			ences, Return Values, Variable Scope, PHP include(), PHP requ		3	(10)					
			GET, PHP POST, PHP Form Validation, PHP Form Sanitize Session Handling, PHP Login Session, Managing user ACL,			(20)					
		0.	stracting, Searching Replacing, Formatting. (react/Angular)	Surings and							
Tutorial		iis, mateining, 2	tracing, searching replacing, remaining. (react ingular)			l					
			ms based on above syllabus is to be submitted								
		Experiments:	1 1 IIII			CO					
Experim			p page using basic HTML tags.			1					
Experim			p page using link, button & map tags.			1					
Experim			p page using table & multimedia tags.			1					
Experim			p page using css.			1					
Experim		age should be	put validation checks on values entered by the user using JavaSo value between 1 and 150, Mandatory fields, Input Numbers on	ly).	ıs	2					
Experim			box and submit button of event handling submitform () using A	AJAX.		2					
	Experiment 7 Develop a dynamic webpage demonstrating the use of AJAX and APIs.										
Experim	nent 8	Dimensional A	P Enumerated Arrays, PHP Associative Arrays, Array Iteration, rrays, Array Functions.	PHP Multi	-	2					
Experim	nent 9	String Handlin				2					
Experin 10	periment Program to PHP Form handling, PHP GET, PHP POST, PHP FormValidation, PHP Form Sanitization.										
T		•									
List of S	ubmiss		xperiments to be performed and evaluated Journal.		+						
Text Boo	oks	willing to e	Aperiments to be performed and evaluated Journal.		\Box						
2011					1						

1.	Web Design with HTML, CSS, JavaScript and jQuery Set by Jon Duckett										
2.	Head First PHP and MySQL by Lynn Beighley and Michael Morrison										
3.	Python Crash Course by Eric Matthews										
Refer	ence Books										
1.	HTML5BlackBook(CoversCSS3,JavaScript,XML,XHTML,AJAX,PHP,jQuery)2Ed.ByDTEditorial Services										
2.	The Joy of PHP: A Beginner's Guide by Alan Forbes										
Usefu	l Links										
1.	https://nptel.ac.in/courses/106105084/25										
2.	https://nptel.ac.in/courses/106105084/13										
3.	https://nptel.ac.in/courses/117106113/34										

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	3	2	0	2	3	0	0	0	0	0	3	3	3	1	2
CO 2	3	1	0	2	3	0	0	0	0	0	3	3	3	2	3
CO 3	2	2	1	1	3	0	0	0	0	0	3	3	3	1	3
CO 4	1	2	1	2	3	0	0	0	0	0	3	3	3	2	3

Knowledge Level	ISE	ESE
Remember	4	8
Understand	4	8
Apply	5	10
Analyse	4	8
Evaluate	4	8
Create	4	8
TOTAL	25	50

	Government College o First Year (Sem – I) Master		
	MC3109:	* **	
Teaching Sch		Examination	Scheme
Tutorials	02 Hrs/week	ISE	50
Total Credits	02		
<u> </u>	(00)		
Course Outco	mes (CO)		
purpose, of the purpose of the purpo	op and support a relevant and informed thes discipline, and theme. Instrate effective writing skills and processes by invention, research, critical analysis and evalua-	y employing the rhetorical techniques ation, and revision.	of academic writing
	orate and document appropriate sources in acc		pper for the disciplin
	ively utilize the conventions of standard writte	en English.	per for the disciplin
	ively utilize the conventions of standard writte Course (<u> </u>	CO
The are sem	,	Contents tudy something extra other than curric ning to computer and allied fields and	culum. They deliver the

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	0	0	0	2	3	0	0	0	0	2	3	3	3	1	2
CO 2	0	0	0	2	3	0	0	0	0	2	3	3	3	2	3
CO 3	0	0	0	1	3	0	0	0	0	1	3	3	3	1	3

Assessment Pattern (with revised Bloom's Taxonomy)

1. Seminar presentation and report writing by individual student.

Knowledge Level	ISE	ESE
Remember	2	
Understand	4	
Apply	6	
Analyse	10	
Evaluate	12	
Create	25	
TOTAL	50	

							1
			Government College of Engin	<u> </u>			
			t Year (Sem – I) Master of Com				
			C3110 : Soft Skills & Profession				
Lectu	ning Sche	03 Hrs/week		Examination ISE	50		
Lectu	res	US HIS/Week		ISE	30		
Total	Credits	03					
10111	Creams	0.0					
Cour	se Outco	mes (CO)					
			communicate effectively & confider		•11		
			ematical sense to create a sound four guage skills through an activity based	<u> </u>		lv prost	rad
	course m		guage skins unough an activity basec	i, regularly evaluated al	na commuous.	ly procu	neu
		saure.	Course Contents			CO	Hrs
Unit	1 Lear	rning the funda	entals of grammar			1	(08)
			<u> </u>				
		lule-I: Phonics &					
		ds, Module-II:Par	s of Speech				
TT24		lule-III:Tense				1	(0.0)
Unit	2 Wri	ting Skills				1	(06)
	Mod	lule-I: Email					
		lule-II: Passage					
		ng Module-III:					
	Lette	-					
		lule-IV: Story/Bl	g				
Unit :	Fill i	in the blanks				1	(08)
	Mad	lule-I: Article					
		ed Module-II:					
		osition Based					
	_	lule-III:					
	Voc	abulary based					
	Mod	lule-IV: Cloze tes					
Unit	4 Mar	agerial Skill de	elopment			2,3	(06)
		11 ID ' E	1.9%				
		lule-I: Basic Emp ls Module-II: Lea					
		elopment	tership				
		*	nagement & Team				
		ding Module-IV:					
	Expe	ectations	•				
Unit	5 Spea	aking				2,3	(06)
		lule-I: Group	r.				
		ussions Module- I / Role Play	: -				
		lule-III: Debate					
Unit		ical Reasoning				2	(06)
		8					()
			ision-1-Blood Relation,Direction Se	nse, Number-			
			I:Seating Arrangement				
	Mod	lule-III:Complex	Arrangement				
	0	m4i4a4ia A4i4					
		ntitative Aptitudule_I:Revision_1	e Percentage,P&L,TRW, Pipes &				
			vision-2-STD-I & STD-II				
			oportion, Mixture & alligations				

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	3	2	0	2	3	0	0	0	0	0	3	3	3	1	2
CO 2	3	1	0	2	3	0	0	0	0	0	3	3	3	2	3
CO 3	2	2	1	1	3	0	0	0	0	0	3	3	3	1	3

Knowledge Level	ISE	ESE
Remember	10	
Understand	10	
Apply	10	
Analyse	6	
Evaluate	6	
Create	8	
TOTAL	50	

			Government College of Engineering, I				
		Fir	st Year (Sem – II) Master of Computer A	pplications			
		1	MC3201 : Cloud Computing				
TD	-1-2	C-1		E			
		Scheme 02 Hrs/wools		Examination Sch MSE	eme 20		
	tures	03 Hrs/week		ISE			
	orials al Crec	dits 03 display="1" display="2" display="2		ESE	20 60		
1012	ıı Crec	ills U5		ESE	00		
				Duration of ESE	02 Hrs	20 M	'n
Con	rca O	utcomes (CO)		Duration of ESE	U2 HIS	5 30 IVI	III
Cou	irse O	utcomes (CO)					
1	Dictin	aguich between differe	ent types of architectures and services in the clo	ud Computing			
			nt in cloud computing.	uu Computing.			
		<u> </u>	issues and challenges in cloud computing.				
3.	Anary	ze different security i	<u> </u>			CO	IIma
T 1 *	24.11 1	D	Course Contents			CO	Hrs
Uni		Basics of Cloud Con		an and Claud Cam		1	(08)
			ons, Intranets and the Cloud. Your Organization	on and Cloud Com	puting-		
		Benefits,		1 . 1 . 1 . 1 . 1 . 1 . 1			
			Concerns. Software as a Service (SaaS)- Une	derstanding the Mul	titenant		
		Nature	Indoneton din a COA Dietform on a Comica (Dec	C) IT Evalution I so	ما د ما		
			Understanding SOA. Platform as a Service (Paa				
			of PAAS Solutions, Disadvantages of PaaS Solutions, Disadvantages of PaaS Solutions				
			estanding IaaS, Improving Performance through				
T 1 *			ncy, Utilizing Cloud-Based NAS Devices, Adva	intages, and Server 1	ypes.	2	(00)
Uni		Data Storage and Se		us Claud data atams	a. Data	3	(08)
			GFS and HDFS, Big Table, HBase and Dynai				
			, Cloud Storage-Overview, Cloud Storage Pro				
		•	vantages of Cloud-Based Solutions, Introducing	ig business Continu	ny and		
T 1 *		Virtualization:	isaster Recovery- Understanding the Threats.			2	(0.0)
Uni			als of Vietualization Vietualization Company	os/Tools and Mach		2	(06)
		•	els of Virtualization, Virtualization Structure				
			s, Virtualization of CPU, Memory, and I/O De				
			nt, Virtualization for Data Centre Automation ium, Open Virtualization Format, Standards f				
		Browsers (Ajax),	num, Open virtuanzation Format, Standards i	of Application Deve	nopers.		
			Solution Stacks (LAMP and LAPP), Syndication	on (Atom Atom Pub	dichina		
			Standards for Security.	on (Atom, Atom i ut	msimig		
Uni		Cloud Service Provi	·			1	(06)
			ces-Elastic Compute Cloud (EC2), Simple Sto	orage Service (S3)	Simple	-	(00)
), Elastic Block Storage (EBS), Elastic Load Ba				
			Service (RDS), Virtual Amazon Cloud, Go				
			zure, Rackspace Cloud	ogie ripplingme,	Google		
Uni		Cloud Applications:	•			2	(06)
			mer Applications- CRM & ERP, Productivity,	Social Networking	Media	_	(00)
			player Online Gaming, E-Commerce Appl				
			ic Applications- Healthcare, Biology, Geoscience		101 0		
Uni		Future of Cloud Cor				3	(06)
			ll Change Operating Systems, Location-Awa	re Applications Into	elligent		(00)
			More, The Future of Cloud TV, Future of C	* *	_		
			ket for Software Applications, Home-Based				
			loud Engine, Multimedia Cloud, Energy Awar				
			ervices, Future Research Directions and Challe		_		
		Case Studies.	,	U	1 0,		
Tex	t Bool	ks					
1.			Computing: SaaS, PaaS, IaaS, Virtualization and	more". Wilev Puhl	ications	ISBN	: 978-
-		0-97389-9	Table 1	, 1 doi:	,		
2.	Clou		iples and Paradims, Rajkumar Buyya, Jame	es Broberg, Andrze	j Gosci	nski,	Wiley
3.	Mast		ng, Rajkumar Buyya, Christian Vecchiola, S T	hamarai Selvi, McGı	aw Hill	Public	ation,
	18t E	MINUII					

4.	Gautam Shrof, "ENTERPRISE CLOUD COMPUTING Technology Architecture, Applications, Cambridge
	University Press, ISBN: 9780511778476
Ref	erence Books
1.	Cloud Computing Insight into New-Era Infrastructure, Dr. Kumar Saurabh, Wiley India Pvt. Ltd., 1st Edition
2.	Cloud Computing- V. K. Pachghare, PHI Learning, New Delhi, ISBN No. 978-81-203-5213-1, Jan 2016
3.	Cloud Computing: A Practical Approach, Anthony T. Velte, Tata McGraw Hill, 2009
4.	Guide to Cloud Computing: Principals and Practices, Richard Hill, Laurie Hirsch, Peter Lake, Siavash Moshiri,
	Springer, 1st Edition
5.	Enterprise Cloud Computing, Gautam Shroff, Cambridge, 1st Edition
6.	Cloud Security and Privacy, Tim Mather, Subra K, Shahid L., Oreilly, 1st Edition
Use	ful Links
1.	http://nptel.ac.in/courses/106106129/28
2.	https://cloudacademy.com/courses/
3.	https://www.lynda.com/Cloud-Computing-training-tutorials/1385-0.html
4.	http://scpd.stanford.edu/search/publicCourseSearchDetails.do?method=load&courseId=11815

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	3	0	1	0	0	0	0	0	0	0	0	0	3	1	0
CO 2	3	1	2	0	0	0	0	0	0	2	2	0	1	3	2
CO 3	3	3	3	0	3	0	0	0	0	0	0	3	0	2	3

Knowledge Level	MSE	ISE	ESE
Remember	4	4	10
Understand	4	4	10
Apply	4	4	10
Analyse	4	4	10
Evaluate	4	4	10
Create	ı	-	10
TOTAL	20	20	60

				Gove	ernment C	College of Eng	ineering,	Karad			
			Fi) Master of C					
						ject Oriente					
Teac	ching	Schen	1e	1,10		jeet Griente	a i i ogi un	Examination School	eme		
Lect		Belleti	3 Hrs/Week					MSE	20		
	rials		3 THS/ TV CCR					ISE	20		
	l Cre	dits	03					ESE	60		
								Duration of ESE	02 Hrs	30 Min	
Cou	rse O	utcom	es (CO)	•				•	•		
1.	Anal	yse and	l design solution	to a proble	m using obje	ect-oriented prog	ramming co	ncepts.			
2.			ng the proper cla								
3.								ent inheritance, polyn			
4	Eval	uate an	d implement the f	features of	Object Orier	nted Concepts for	r providing p	programmed solutions	to comple	x proble	ms.
					Co	ourse Contents				CO	Hrs
Uni	t 1		Architecture								
			_					antages of Managed		1,2	8
		Close	r Look at Interm	ediate Lar	nguage & A	ssemblies, Supp	ort for Obje	ct Orientation and In	terfaces,	1,2	0
		Distin	ct Value and Ref	erence Typ	oes						
Uni	t 2	C# Ba	asics								
		Comp	iling and Runnin	g the Prog	ram, Variabl	es, Data Types,	Flow Contro	l, Enumerations, Nam	espaces,	4.0	
		The I	Main() Method,	Multiple	Main() Metl	hods, defining	& using fur	nctions & its scope,	Passing	1,2	8
			nents to Main(),P	-		_	<u> </u>	•	Ü		
Uni	t 3	Class				1 / 2					
0 111				.Class Me	mbers. Data	Members, Fund	tion Membe	rs, Methods, Member	r Access	2,3	6
		Modif		,01400 1.10		1.101110015, 1 0111		15, 1.101110 05, 1.101110 01	1100000	_,:	
Uni	t 4	Objec									
		-		structors.	Constructor	Overloading.	static Cons	tructor, private Con	structor.	2,3	4
		Destru		,				, F	,	_,:	•
Uni	it 5		itance and Polyr	norphism							
			uction Types	of		e, Implementation	onInheritance	e, Abstract Classes	s and		
			Functions, Sea			-		in Derived Classes,		2,3,4	6
		class	Abstract methods					in Berryou Grasses,	1100011000		
Uni	t 6					• •		ns: Method overload	ino		
OIII	ıv							tion, Windows Forms		3,4	8
		-	ol, MDI	11j, caten,	unow, mun	i, 1105000 ii, 0	astom encep	ion, windows romis	,	3,.	
Tuto	orials		- ,								1
Text	Boo	ks									
1	Prog	grammi	ng in C#: A Prim	er.By E Ba	algurusamy I	ISBN 95513431	39				
Refe		e Book									
1			al C# – WroxPub								
			i Watson, Jay Gly		an Skinner, E	Bill Evjen					
2			mming Black bo	ok							
Usef	ful Li										
1.	http	://www	nptel.iitm.ac.in								

2. www.ocw.mit.edu

PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO ↓															
CO 1	3	2	1	0	0	0	0	0	0	0	0	0	2	0	0
CO 2	3	1	2	0	0	0	0	0	0	0	0	0	1	2	0
CO 3	1	2	3	0	0	0	0	0	0	0	0	0	1	2	0
CO 4	1	2	3	0	0	0	0	0	0	0	0	0	1	2	0

bloom 5 Taxonomy)												
Knowledge Level	CT 1	CT 2	TA	ESE								
Remember												
Understand	03	03	03	15								
Apply	04	04	03	20								
Analyse	04	04	03	15								
Evaluate	04	04	01	10								
Create												
TOTAL	15	15	10	60								

			Government College of Er	<u> </u>			
		Firs	t Year (Sem – II) Master of				
Teachir	ng Schem	<u>e</u>	MC3203: Research N	Tetnodology Examination	Scheme		
Lectures		03 Hrs/week		MSE	20		
				ISE	20		
Total Cı	redits	04		ESE	60		
Carres	Outcome	· · (CO)		Duration of I	ESE 02 Hrs	30 Min	
Course	Outcome	es (CO)					
			s of various research areas				
			rch topics concerned to Engine			<u> </u>	a a a 1
~ •			iate research problem and its r sults/outcomes from a project	erated parameters and. pr	epare a proje	ct prop	osai
			g/publishing a research paper/t	opic in conferences and i	eputed journ	als	
1.4		SKIII OI WIIIII	Course Contents		epatea journ	CO	Hrs
Unit 1	Introd	luction: Meani	ng and objectives of research,	Types of research, Resea	rch	1	(06)
	1 1 1		h process, Research problem,				
			oblem, Literature review, Met		ntegrating		
TI:4 2			entification of research gaps, I			1.2	(07)
Unit 2			eaning, need, and features of graneous variables, Experimen		eastmants	1,2	(07)
			ch designs in exploratory studi				
			al research designs (informal a		escriptive		
		omization, Blo	9 ,	, 13111111), 13 0 p113411311,			
Unit 3			sampling, Population, Sample,	Normal distribution, Ste	ps in	3	(07)
			alidity and threats, Sampling e				
			c sampling, Stratified sampling		ent's t-		
			d error, Determination of samp				
			iques: Measurement scales, En				
			ated validity, Construct validition cales, Paired comparison, Difference of the contract of th				
		ulative scales, l	-	cientiai scales, Summate	i scales,		
Unit 4			Analysis: Primary data collect	ion through observations	and	3,4	(06)
			naire surveys, Secondary data				
			tendency and dispersion, mear				
			nter-quartile range, histogram,	box-plot, normal probab	ility plot,		
		ures of associa					
Unit 5	J 1	_	Null and alternative hypothesi		• 1	3,4	(06)
	• •		iled and one-tailed tests, Proce	• •	<u> </u>		
Unit 6			othesis testing of means, Hypo			4	(08)
Cinto			e: Introduction, One-way ANC VA Table and calculation of F	-	,	-	(00)
Tutoria		itation of 71110	VII Table and calculation of I	latio			
				<u>'</u>		I	
1. A		of Voniona.	roduction One ANOVA	Two way ANOVA P	norotion -f A	NOV A	
	•	calculation of	roduction, One-way ANOVA	Two-way ANOVA, Pre	paration of A	NOVA	L
			. &Runger, George C. (2007)	– Applied Statistics & Pr	obability		
			ch Methodology	Tipplied Statistics & Ti	oodomity		
			Methodology Methods and Tec	hniques, 2/e, VishwaPral	kashan, 2006		
		•	lom data: Analysis and Measu				
	humway	and Stoffer, T	me Series Analysis and its Ap	plications, Springer, 200	0		
			s, D.G., Spectral Analysis and	its Applications, Holden	Day, 1986	T	
	oniit Ku		occarah Mathadalaass A Stee	Dy Ston Cuido for Darin	nore (Dagger	, Edman	otion
	anjit Ku elhi)	mai, (2006), K	esearch Methodology- A Step-	by-step Guide for Begin	mers,(rearso)	ı Educa	auon,
		William M.K	(2003), 2/e, Research Method	s, (Biztantra, Dreamtech	Press, New Γ	Delhi)	
	,			, , , , , , , , , , , , , , , , , , , ,	,	/	

3.	Richard I Levin amp; David S. Rubin, Statistics for Mana	gement, 7	e. Pearson Education, 20	05						
4.	Krishnaswamy, K. N., Sivakumar, AppaIyer and Mathiraj	an, M. (20	006), Management Resear	rch						
	Methodology: Integration of Principles, Methods and Tec	hniques (F	Pearson Education, New I	Delhi)						
5	Donald R. Cooper, Pamela S. Schindler, Business Research	ch Method	ls, 8/e, Tata McGraw-Hill	Co. Ltd.,						
	2006									
Usei	seful Links									
1.	 https://www.explorable.com/research-methodology 									
2.	http://www.socscidiss.bham.ac.uk/methodologies.html									
3.										
4.										
Mapping of COs and POs										

PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO ↓															
CO 1	1	1	2	0	2	2	2	2	0	1	0	2	2	0	1
CO 2	2	2	1	2	3	1	1	1	2	0	1	1	0	2	1
CO 3	1	1	1	1	2	1	1	0	1	2	1	1	1	1	2
CO 4	0	1	1	0	1	0	2	0	0	0	2	0	1	1	0

Knowledge Level	MSE	ISE	ESE
Remember	1	1	5
Understand	2	2	5
Apply	5	5	5
Analyse	4	4	10
Evaluate	4	4	10
Create	4	4	15
TOTAL	20	20	60

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		Fir	rst Year (Sem – II) Maste		-				
			MC3204 : Database		_				
Topol	hing So	homo	NIC3204 . Database	vianag	ement by	Examination Sche	mo		
	hing Sc	03 Hrs/week				MSE	20		
Lectu	ires	US HIS/Week							
T . 4 . 1	C 1'4	02				ISE	20		
Total	Credits	3 03				ESE	60		
						Donation of ECE	02 П	20 M:	
Carre						Duration of ESE	02 Hrs	30 Min	
Cour	se Outo	comes (CO)							
1 0	74	!11 ls a alala 4a	estand basis database saments of				1		
			rstand basic database concepts, s				a model.		
			ruct simple and moderately adva				4:		
			logical database design princip					4 1	
			the concept of a database transa	ection, co	oncurrency c	ontrol, backup and re	covery,da	ita objec	t
10	ocking	and protocols and dat	· · · · · · · · · · · · · · · · · · ·	4 4				CO	
T T *4	1 7	. 1 4' D 4 1	Course Con		1 0 4			CO	Hrs
Unit			se-System Applications, Purpos	e of Data	base System	S,		1	(06)
		atabase Users and Ada		ل م الا سندا	al Camatanai	.4			
			n Process- The Entity-Relations				1#20		
Unit			Attributes in Entity Sets, Entity-I elational Model: Structure of Re					3	(06)
Omt			Query Languages, Relational Ope					3	(00)
		inctional dependencie		rations, i	Database De	sign – EK to Kelation	iiai,		
			forms based on primary keys (1	NE 2 N	E 3 NE BC	NE 4 NE 5 NE) Loc	e lece		
			reserving decomposition	111, 2 11	1, 5 Mi, DC.	NI, 4 INI, 5 INI), LOS	3 1033		
			Fundamental Operations						
Unit			Overview of the SQL Query Lan	опаое - 9	SOL Data Do	efinition Basic Struc	ture of	2	(08)
Cint			al Basic Operations, Set Operation					_	(00)
		ub queries, Modificati		0110, 1 (611	, 414,45, 118	,108400 1 4110010110, 110	5000		
			in Expressions, Views, Transact	ions, Inte	grity Constr	aints			
			tions and procedures, Triggers	,	<i>g</i>				
Unit	4 St	orage and File Struc	cture Overview of physical stora	age media	a, Magnetic	disk RAID, Tertiary	storage,	3	(08)
			nization of records in files, Data			, ,	δ,		()
Unit	5 Tr	ransaction And Conc	currency control- Concept of tr	ansaction	n, ACID prop	perties, Serializibility	, States	4	(06)
			ency control, Locking technique				·		
	Gı	ranularity, Deadlock h	handling			•			
Unit	6 C	rash Recovery and E	Backup- Failure classifications,	storage s	tructure, Re	covery & atomicity,		4	(06)
	Re	ecovery Algorithm, Fa	ailure with loss of Nonvolatile, I	Remote E	Backup Syste	em			
			Database security issues, Discret				voking		
	pr	ivilege, Mandatory ac	ccess control, Encryption, Additi	ional issu	es related to	security			
Text	Books								
1.	Korth,	Sudarshan , "Databas	e System Concept", McGraw H	ill					
2.	Ramak	rishnan&Gehrke, "Da	atabase Management Systems",	McGraw	Hill				
Refer	rence B	ooks							
1.	C.J.Dat	te, "Introduction to da	atabase systems", Pearson Educa	tion					
2.	Elmasr	iNavathe, "Fundamen	ntals of Database Systems", Add	ison Wes	sley				
			tems using Oracle", PHI						
4.	Ramon	A. Mata-Toledo, P.K	C.Cushman "Fundamentals of SC	L Progra	amming", Ta	ata McGraw Hill			
	ıl Links								
		ww.nptel.ac.in,					<u> </u>		
2		aw mit adu							

www.ocw.mit.edu

PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO ↓															
CO 1	3	2	0	2	3	0	0	0	0	0	3	3	3	1	2
CO 2	3	1	0	2	3	0	0	0	0	0	3	3	3	2	3
CO 3	2	2	1	1	3	0	0	0	0	0	3	3	3	1	3
CO 4	2	2	1	2	2	0	0	0	0	0	3	3	2	2	2

Knowledge Level	MSE	ISE	ESE
Remember	4	4	12
Understand	3	3	9
Apply	3	3	9
Analyse	3	3	9
Evaluate	4	4	12
Create	3	3	9
TOTAL	20	20	60

Total Cr Course 1. Ider 2. Ider 3. Solyprol	outcomes (CO) Outcomes (CO) Intify and describe problems using notes. Outcomes using notes.	ems that are amenable to solution thods to solve a given problem an eural networks techniques and aphms and their applications.	by AI method	Examination Sc MSE ISE ESE Duration of ESE s. asic AI algorithm	20 20 60 02 Hrs	30 Min	
Total Cr Course 1. Ider 2. Ider 3. Solyprol 4. Ana	Outcomes (CO) ntify and describe problemity appropriate AI meror we the problems using notes. allyze the genetic algority	ems that are amenable to solution thods to solve a given problem an eural networks techniques and ap	by AI method	Examination Sc MSE ISE ESE Duration of ESE s. asic AI algorithm	20 20 60 02 Hrs	30 Min	
Course 1. Ider 2. Ider 3. Sol- prol 4. Ana	Outcomes (CO) ntify and describe problemity appropriate AI meror we the problems using notes. allyze the genetic algority	chods to solve a given problem an eural networks techniques and ap	by AI method	MSE ISE ESE Duration of ESE s. asic AI algorithm	20 20 60 02 Hrs	30 Min	
Course 1. Ider 2. Ider 3. Sol- prol 4. Ana	Outcomes (CO) ntify and describe problem tify appropriate AI menuse the problems using notes. allyze the genetic algorities.	chods to solve a given problem an eural networks techniques and ap	by AI method	ISE ESE Duration of ESE s. asic AI algorithm	20 60 02 Hrs	30 Min	
Course 1. Ider 2. Ider 3. Solver prod 4. Ana	Outcomes (CO) ntify and describe problemity appropriate AI metatory the problems using notes. allyze the genetic algority	chods to solve a given problem an eural networks techniques and ap	by AI method	Duration of ESE s. asic AI algorithm	60 02 Hrs	30 Min	
Course 1. Ider 2. Ider 3. Solver prod 4. Ana	Outcomes (CO) ntify and describe problemity appropriate AI metatory the problems using notes. allyze the genetic algority	chods to solve a given problem an eural networks techniques and ap	d implement b	Duration of ESE s. asic AI algorithm	02 Hrs	30 Min	
1. Idea 2. Idea 3. Solver production 4. Ana	ntify and describe problematify appropriate AI menuse the problems using notions. Allyze the genetic algoritical contents and the problems are the problems.	chods to solve a given problem an eural networks techniques and ap	d implement b	s. asic AI algorithm		30 Min	
1. Idea 2. Idea 3. Solver production 4. Ana	ntify and describe problematify appropriate AI menuse the problems using notions. Allyze the genetic algoritical contents and the problems are the problems.	chods to solve a given problem an eural networks techniques and ap	d implement b	asic AI algorithm	20		
 Iden Solar prol Ana 	ntify appropriate AI mentify appropriate AI mentify the problems using numbers. All the genetic algorities also also also also also also also als	chods to solve a given problem an eural networks techniques and ap	d implement b	asic AI algorithm	ıç.		
 Iden Solar prol Ana 	ntify appropriate AI mentify appropriate AI mentify the problems using numbers. All the genetic algorities also also also also also also also als	chods to solve a given problem an eural networks techniques and ap	d implement b	asic AI algorithm	ıç.		
3. Solve prod 4. Ana	ve the problems using noblems. Alyze the genetic algorit	eural networks techniques and ap					
prol 4. Ana	olems. hlyze the genetic algorit	•	pry ruzzy rogn			n of unc	ertair
4. Ana	llyze the genetic algorit	hms and their applications.		1	na soratio	ii Oi uiic	Citan
•							
Unit 1	Introduction of Arti	Course Content	S			CO	Hrs
		ficial Intelligence: What is Artifi		e,Use of AI in da	aily life,	1	(05)
		d History of AI, Limitations of A		2	D= : =		
		gents in AI, Types of AI					
	_	nt Environment in AI, Features for a machine to pass the Turing		ent, ruring rest	III AI,		
	Chaibots and reatures	Tor a machine to pass the Tulling	wsi.				
Unit 2	Problem SolvingMe	thods:Problems, problem spaces	and search: 1	Define the proble	em as a	1,2	(07
	0	Production systems, Problem					
	characteristic, Issues	in design of search program					
		: Terminologies, Properties a			orithms,		
	Uninformed and Info	rmed Search Algorithms, Hill Cli	mbing Algorith	nms			
Unit 3	Danwagantation of V	noveledgesWhet is Vnoveledge D	annagantation	what to mamma and	t Tymas	3	(00)
Omt 3		nowledge: What is Knowledge Rycle in AI, Different ap				3	(08)
	representation	riedge Cycle in Ai, Different ap	proactics and	Networks of Kild	Wicage		
	_	: Propositional logic in AI, S	yntax of prop	ositional logic,	Logical		
		nce, Limitation of Propositional					
		e Rules, First-order logic, forward					
Unit 4		Reasoning, Types of reasoning			ertainty,	3,4	(08)
		g, Bayes's theorem and Bayesian					
		rtificial Neural Network: Introdu					
	-	n vs. Computer - Comparison Be					
		els of Artificial Neural Network ron Networks, Adaptive Linear					
		a-Propagation Network. Unsuperv			daptive		
		T. G. Zee e e e e e e e e e e e e e e e e e					
Unit 5	Introduction to Fuz	zy Logic: Classical Sets and Fu	zzy Sets:Intro	duction to Fuzzy	Logic,	3,4	(10)
		Sets), Fuzzy Sets Classical Relati					
		Relation, Classical Relation, Fu					
		s of the Membership Functions,			_		
		Defuzzification: Introduction, Lan		ruzzy Sets (Alph	a-Cuts),		
		zy Relations, Defuzzification Me stem: Truth Values and Tables		oic Fuzzy Propo	ositions		
		Decomposition of Rules (Com					
		ce Systems (FIS)- Construction a					
	of FIS.	•	C	,			
T I 4	Constin Algeria	Pagia agraenta Difference 1 /		loomithese and t	dition-1	A	(0.0
Unit 6		Basic concepts, Difference bety				4	(06)
		enetic algorithm, Working pri	ncipie, Proce	uules of GA,	Genetic		
		sets of AI, Types of Machine	learning NI P	Deen learning	Expert		
		s of Expert Systems, Applications	•		-		
	, component						
Text Bo	ooks						

1.	Kevin Night and Elaine Rich, Nair B., "Artificial Intelligence (SIE)", Second Edition, Mc Graw Hill- 2008									
2.	Stuart Russel, Peter Norvig, "Artificial Intelligence– A Modern Approach", Second Edition, PHI/Pearson									
	Education.									
Ref	erence Books									
1.	Kumar Satish, "Neural Networks" Tata McGraw Hill									
2.	Timothy J. Ross, "Fuzzy Logic with Engineering Applications" Wiley India									
3.	Artificial Intelligence, 3rd Edition, Elaine Rich, Kevin Knight, S.B. Nair, Tata McGraw Hill									
4.	Simon Hhaykin, "Neural networks - A comprehensive foundations", Pearson Education 2nd Edition 2004.									
Use	ful Links									
1.	https://www.javatpoint.com/artificial-intelligence-tutorial									
2.	https://nptel.ac.in/courses/106/105/106105077/									
3.	https://www.vssut.ac.in/lecture_notes/lecture1428643004.pdf									

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	3	2	0	1	0	0	0	0	0	0	0	0	2	0	0
CO 2	3	2	0	2	0	0	0	0	0	0	0	0	1	0	0
CO 3	2	2	0	2	0	0	0	0	0	0	0	0	1	0	0
CO 4	2	1	0	1	0	0	0	0	0	0	0	0	1	0	0

Knowledge Level	MSE	ISE	ESE
Remember	4	4	12
Understand	3	3	9
Apply	3	3	9
Analyse	3	3	9
Evaluate	4	4	12
Create	3	3	9
TOTAL	20	20	60

				Government College of 1	Engineerii	ng, Karad			
			Fir	rst Year (Sem – II) Master o		O/			
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Tea	ching	Schen	ne			Examination School	eme	I	
Lect			03Hrs/week			MSE	20		
	orials		01Hrs/week			ISE	20		
Tota	al Cre	dits	04			ESE	60		
						Duration of ESE	02 Hrs :	30 Min	
Cou	rse C	utcom	es (CO)						
				nding of the basic issues in ERP sy	stem.				
2.				of ERP identification & adaption					
3.	Desi	gn the E	ERP implementat	•					
				Course Conte				CO	Hrs
Uni	it 1			Planning: Introduction to ERP ,Dis	advantages o	of non-ERP systems, Need	l of ERP	1	(04)
T T •				sks of ERP, Growth of ERP	1 3 7	. 0.1 1D: . 1 .:	**	1	(00)
Uni	ıt 2			e, Production Planning, Control and Inventory Control System, Quality			, Human	1	(09)
Uni	i+ 3			Life Cycle: Evaluation and se			Janning	2	(06)
CIII	ıı 3			Training and Testing, End User				4	(00)
			enance.	Training and Testing, End Oser	rranning and	Going Live 1 ost Lvaida	tion and		
Uni	it 4			dors: ERP Marketplace and Marke	etplace Dyna	mics. Comparison of Curr	ent ERP	2	(04)
				like; SAP, Oracle, PeopleSoft, BA		1			
Uni	it 5			hnologies: Business Process Re-F		(BPR), Management Info	ormation	3	(09)
				n Support System (DSS), Executi					
				ne Analytical Processing (OLA)	P) ,Supply	Chain Management, C	Customer		
			onship Managem						
Uni	it 6			ems implemented in – for example				3	(08)
				for different types of Industries, P	ost Impleme	ntation review of ERP pa	ckages -		
TP4	orials		nufacturing, Serv	ices and Others Organizations					
Tut			torial / problems	based on above syllabus is to be pe	rformed and	submitted			
Toy	t Boo		toriai / problems	based on above synabus is to be pe		Submitted			
1.			Resource Plannin	g –Concepts &Practice (Second Ed	lition) RvV k	 K Garo&N K Venkitakich	nan		
				g by Alexis Leon.	ittion) by v.i	C.Oargeerv.ix. v chikitakishi	1411		
		e Book		5 0 J THERIS LEON.					
1.				entation Framework By V. K. Garg	2&N. K. Ven	kitakishnan.			
2.				g by MahadevJaiswal, Ganesh Vanu					
	ful Li			,	•				
1.			.nptel.ac.in/						
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$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO ↓															
CO 1	1	2	3	0	3	0	0	0	0	0	3	1	2	0	0
CO 2	2	3	2	0	0	0	0	0	0	0	1	0	1	2	0
CO 3	1	2	1	0	0	0	0	0	0	0	0	0	1	2	0

Knowledge Level	MSE	ISE	ESE
Remember	4	4	10
Understand	4	4	10
Apply	4	4	10
Analyse	4	4	10
Evaluate	4	4	10
Create	-	-	10
TOTAL	20	20	60

			Government College of Engineering, l	Zarad			
		Fi _w	st Year (Sem – II) Master of Computer A				
T	11 01		5 : Elective-I (Computer Organisation A				
	ching Sch			Examination Sch			
	tures	3 Hrs/Week		MSE	20		
	orials	0.2		ISE	20		
Tota	l Credits	03		ESE	60		
<u> </u>	<u> </u>	(60)		Duration of ESE	02 Hrs	30 Min	
Cou	rse Outco	omes (CO)					
1	T.1C	•					
			s of computer and their interconnection				
	•		and design of the CPU: the ALU and control ur	11t			
3.	Compare	various Memory	devices and types of IO mapping techniques		1	<u> </u>	T T T
T T •	4 1 CTD	HOTHIDE OF	Course Contents	ita Dania anan	-411	CO	Hrs
Uni			COMPUTERS: Computer types, Functional			1	(8)
		* '	nn Architecture, Bus Structures, Software, Perf				
	and	Multicomputer,	Data representation, Fixed and Floating po	int, Error detectio	n and		
	corre	ection codes.					
	CON	MPUTER ARIT	THMETIC: Addition and Subtraction, Mul	tiplication and Di	vision		
	algo	rithms, Floating-1	oint Arithmetic Operations, Decimal arithmetic	c operations			
Uni	_		R ORGANIZATION AND DESIGN: Inst	-	nputer	1,2	(8)
C 111			Instructions and Instruction cycle. Timing	•	•	-,-	(0)
	_	_	ns, Input-Output and interrupt. Central		-		
	_		ion Formats, Addressing Modes, Data Tra	_			
		•	Set Computer (CISC) Reduced Instruction Set	Computer (RISC),	CISC		
	vs R						
Uni	t 3 REC	SISTER TRAN	SFER AND MICRO-OPERATIONS: Reg	ister Transfer Lan	guage,	1,2	(4)
	Regi	ster Transfer, B	s and Memory Transfers, Arithmetic Micro-	Operations, Logic 1	Micro-		
	Ope	rations, Shift Mic	ro-Operations, Arithmetic logic shift unit.				
Uni	t 4 MIC	CRO-PROGRAM	IMED CONTROL: Control Memory, Add	ress Sequencing, 1	Micro-	1,2	(4)
			sign of Control Unit.	1 6,			
Uni		•	FER AND MICRO-OPERATIONS: Reg	ister Transfer Lan	onage	1,2	(8)
CIII			as and Memory Transfers, Arithmetic Micro-			1,2	(0)
	_		cro-Operations, Arithmetic logic shift unit. N	_			
	_		•				
			Memory, Address Sequencing, Micro-Progr	ram example, Des	ign of		
		rol Unit.					
Uni			O interface, Programmed IO, Memory Mapped		en IO,	3	(8)
			CESSORS: Characteristics of multiprocessors,				
			ssor Arbitration, Inter processor Communication	on and Synchroniza	tion,		
	i	ne Coherence.					
Tut	orials						
			T		<u> </u>		
- 1	t Books						
1.			omputer System Architecture, 3rd edition, Pear	son/PHI, India.	1		
-	erence Bo				,		
1.			ranesic, SafeaZaky (2002), Computer Organi	zation, 5th edition	, McGra	w Hill,	New
	Delhi, Inc			1 1 2 -		0.1	11.1
2.		•	Computer Organization and Architecture-	designing for perfo	ormance,	8th e	dition,
		Hall, New Jersy.			•		
			6), Structured Computer Organization, 5th edit				
		layes (1998), Coi	nputer Architecture and Organization, 3rd editi	on, Tata McGrawH	ill ,		
- 1	ful Links						
1.		el.ac.in/courses/1					
2.			06103068/pdf/coa.pdf				
			dorred and do				
3. 4.	_		downloads/computer_architecture.pdf /ComputerOrganization/				

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	1	2	1	0	0	0	0	0	0	0	0	0	2	0	0
CO 2	3	2	2	0	0	0	0	0	0	0	0	0	2	2	0
CO 3	3	2	2	0	0	0	0	0	0	0	0	0	1	2	0

Knowledge Level	MSE	ISE	ESE
Remember	4	4	10
Understand	4	4	10
Apply	4	4	10
Analyse	4	4	10
Evaluate	4	4	10
Create	-	-	10
TOTAL	20	20	60

MC3245: Elective- (Information Retrieval & web mining)				Government College of Engineering, Karad		
Icetures District				irst Year (Sem – II) Master of Computer Applications		
Lectures 03 Hr/week ISE 20 Total Credits 04 ISE 20 ISE 60 ISE Course Outcomes (CO) ISE ISE 60 ISE						
Tuorials 01 Hr/week						
Total Credits Duration of ESE						
Course Outcomes (CO) 1. To demonstrate genesis and diversity of information retrieval situations for text and hyper media 2. To describe hands-on experience store, and retrieve information from www using semantic approaches 3. To demonstrate the usage of different data/file structures in building computational search engines 4. To analyse the performance of information retrieval using advanced techniques such as classification, clustering, and filtering over multimedia. Unit 1 Introduction: Basic Concepts of IR, Data Retrieval & Information Retrieval, IR system block diagram. Automatic Text Analysis: Luhris ideas, Conflation Algorithm, Indexing and Index Term Weighing. Probabilistic Indexing. Automatic Classification: Measures of Association, Classification Methods, Cluster Hypothesis (Self-study: Clustering Algorithms, Single Link Algorithm Unit 2 Indexing, Modeling and Searching Techniques: Indexing & searching: Inverted file, Suffix trees & suffix arrays, Signature Files, Scatter storage or hash addressing, Clustered files. Modeling: Basic concepts, Boolean Model, Vector Model, probabilistic Model Searching strategies: Boolean Model, Vector Model, probabilistic Model Searching strategies: Boolean Model, Vector Model, probabilistic Model Searching strategies: Boolean Search, Serial search, cluster based retrieval. Query languages: Types of queries, Patterns matching, structural queries. Unit 3 Text and Multimedia Languages: Introduction, Metadata, Text, Mark-up Languages, Multimedia, Trends and Research Issues. Unit 4 Retrieval and Text Operations: Retrieval Evaluation: Precision and recall, alternative measures. Text Operations: Introduction, Document Pre-processing, Document Clustering, Text Compression, Comparing Text Compression techniques Unit 5 Distributed and Multimedia IR: Distributed and Multimedia IR: Distributed Alexander text action) Unit 6 Searching the Web: Searching the Web: Searching the Web: Call Feature extraction) Unit 7 Searching the Web: Call Feature extraction Searching the W						
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1. To demonstrate genesis and diversity of information retrieval situations for text and hyper media				Duration of ESE 02 I	Irs 30 Min	
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Clustering, and filtering over multimedia. Course Contents				<u> </u>		
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2011, ISBN-10: 3642194591. (Unit: 5,6)		201	1, ISBN-10: 3642	194591. (Unit: 5,6)		

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	Wesley, 2006, ISBN-10: 0321321367.
3.	Anthony Scime, "Web Mining: Applications and Techniques", IDEA group publishing.
4.	SoumenChakrabarti, "Mining the Web: Discovering Knowledge from Hypertext Data".
Usei	ful Links
1.	https://nptel.ac.in/courses/106/101/106101007/ Prof. Pushpak Bhattacharya
2.	https://nptel.ac.in/courses/106/105/106105174/ Prof. Pabitra Mishra.
3.	http://openlib.org/home/krichel/courses/lis618/readings/rijsbergen79_infor_retriev.pdf
4.	http://people.ischool.berkeley.edu/~hearst/irbook/print/chap10.pdf

PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO↓															
CO 1	1	1	2	0	2	2	2	2	0	1	0	2	2	0	1
CO 2	2	2	1	2	3	1	1	1	2	0	1	1	0	2	1
CO 3	1	1	1	1	2	1	1	0	1	2	1	1	1	1	2
CO 4	0	1	1	0	1	0	2	0	0	0	2	0	1	1	0

Knowledge Level	MSE	ISE	ESE
Remember	4	4	10
Understand	4	4	10
Apply	4	4	10
Analyse	4	4	10
Evaluate	4	4	10
Create	-	-	10
TOTAL	20	20	60

Total Credits 03 ESE 60 Total Credits 03 ESE 60 Duration of ESE 02 Hrs 30 Min Course Outcomes (CO) At the end of this course, the students will be able to 1. Categorize problems based on their characteristics and practical importance. 2. Develop Algorithms using iterative/recursive approach 3. Design algorithm using an appropriate design paradigm for solving a given problem 4. Implement algorithms using various design strategies and determine their order of growth Course Contents Unit 1 Introduction: Algorithms and structured programming, analysing algorithms, asymptotic behaviour of an algorithm, Order notations, time and space complexities (polynomial, logarithmic and exponential), average and worst case analysis, lower and upper bounds Unit 2 Algorithm design strategies: Divide and conquer contd. – Quicksort, Selection, Strassen's matrix multiplication – Greedy Method: General Method –knapsack problem - Tree vertex splitting - Job sequencing with dead lines – optimal storage on tapes. Unit 3 Dynamic Programming: General Method - multistage graphs – all pairs shortest paths – single source shortest paths - String Editing – 0/1 knapsack. Search techniques for graphs – DFS-BFS-connected components – biconnected components Unit 4 Back Tracking: General Method – 8-queens - Sum of subsets - Graph Coloring – Hamiltonian cycles. Branch and Bound: General Method - Traveling Salesperson problem.			Government College of En	ngineering, Karad			
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Total Credits 03	Lectures	03 Hrs/week					
Course Outcomes (CO) At the end of this course, the students will be able to 1. Categorize problems based on their characteristics and practical importance. 2. Develop Algorithm using iterative/recursive approach 3. Design algorithm using an appropriate design paradigm for solving a given problem 4. Implement algorithms using various design strategies and determine their order of growth Course Contents CO H Unit 1 Introduction: Algorithms and structured programming, analysing algorithms, asymptotic behaviour of an algorithm, Order notations, time and space complexities (polynomial, logarithmic and exponential), average and worst case analysis, lower and upper bounds Unit 2 Algorithm design strategies: Divide and conquer contd. — Quicksort, Selection, Strassen's matrix multiplication — Greedy Method: General Method – knapsack problem - Tree vertex splitting - Job sequencing with dead lines — optimal storage on tapes. Unit 3 Dynamic Programming: General Method - multistage graphs — all pairs shortest paths — single source shortest paths - String Editing — 0/1 knapsack. Search techniques for graphs — DFS-BFS-connected components — biconnected components Unit 4 Back Tracking: General Method - 8-queens - Sum of subsets - Graph Coloring — Hamiltonian cycles. Branch and Bound: General Method - Traveling Salesperson problem. Unit 5 Lower Bound Theory: Comparison trees - Oracles and advisory arguments - Lower bounds through reduction - Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston.							
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At the end of this course, the students will be able to 1. Categorize problems based on their characteristics and practical importance. 2. Develop Algorithms using iterative/recursive approach 3. Design algorithm using an appropriate design paradigm for solving a given problem 4. Implement algorithms using various design strategies and determine their order of growth Course Contents CO H Unit 1 Introduction: Algorithms and structured programming, analysing algorithms, asymptotic behaviour of an algorithm, Order notations, time and space complexities (polynomial, logarithmic and exponential), average and worst case analysis, lower and upper bounds Unit 2 Algorithm design strategies: Divide and conquer contd. – Quicksort, Selection, Strassen's matrix multiplication – Greedy Method: General Method – Raupsack problem - Tree vertex splitting - Job sequencing with dead lines – optimal storage on tapes. Unit 3 Dynamic Programming:General Method - multistage graphs – all pairs shortest paths – single source shortest paths - String Editing – 0/1 knapsack. Search techniques for graphs – DFS-BFS-connected components – biconnected components Unit 4 Back Tracking:General Method – 8-queens - Sum of subsets - Graph Coloring – Hamiltonian cycles. Branch and Bound: General Method – Traveling Salesperson problem. Unit 5 Lower Bound Theory:Comparison trees - Oracles and advisory arguments - Lower bounds through reduction - Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston.				Denotion of ECE	02 П	20 Min	
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1. Categorize problems based on their characteristics and practical importance. 2. Develop Algorithms using iterative/recursive approach 3. Design algorithm using an appropriate design paradigm for solving a given problem 4. Implement algorithms using various design strategies and determine their order of growth Course Contents CO H Unit 1 Introduction: Algorithms and structured programming, analysing algorithms, asymptotic behaviour of an algorithm, Order notations, time and space complexities (polynomial, logarithmic and exponential), average and worst case analysis, lower and upper bounds Unit 2 Algorithm design strategies: Divide and conquer contd. – Quicksort, Selection, Strassen's matrix multiplication – Greedy Method: General Method – knapsack problem – Tree vertex splitting – Job sequencing with dead lines – optimal storage on tapes. Unit 3 Dynamic Programming:General Method – multistage graphs – all pairs shortest paths – single source shortest paths – String Editing – 0/1 knapsack. Search techniques for graphs – DFS-BFS-connected components – biconnected components Unit 4 Back Tracking:General Method – 8-queens – Sum of subsets – Graph Coloring – Hamiltonian cycles. Back Tracking:General Method – 8-queens – Sum of subsets – Graph Coloring – Hamiltonian cycles. Unit 5 Lower Bound Theory:Comparison trees – Oracles and advisory arguments – Lower bounds through reduction – Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links		1 1	dents will be able to				
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3. Design algorithm using an appropriate design paradigm for solving a given problem 4. Implement algorithms using various design strategies and determine their order of growth Course Contents Course Contents Course Contents Course Contents Course Contents Introduction: Algorithms and structured programming, analysing algorithms, asymptotic behaviour of an algorithm, Order notations, time and space complexities (polynomial, logarithmic and exponential), average and worst case analysis, lower and upper bounds Unit 2 Algorithm design strategies: Divide and conquer contd. — Quicksort, Selection, Strassen's matrix multiplication — Greedy Method: General Method —knapsack problem — Tree vertex splitting — Job sequencing with dead lines — optimal storage on tapes. Unit 3 Dynamic Programming:General Method — multistage graphs — all pairs shortest paths — single source shortest paths — String Editing — 0/1 knapsack. Search techniques for graphs — DFS-BFS-connected components — biconnected components Unit 4 Back Tracking:General Method — 8-queens — Sum of subsets — Graph Coloring — Hamiltonian cycles. Branch and Bound: General Method — Traveling Salesperson problem. Unit 5 Lower Bound Theory:Comparison trees — Oracles and advisory arguments — Lower bounds through reduction — Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links		<u> </u>		p ortuine.			
Unit 1 Introduction: Algorithms and structured programming, analysing algorithms, asymptotic behaviour of an algorithm, Order notations, time and space complexities (polynomial, logarithmic and exponential), average and worst case analysis, lower and upper bounds Unit 2 Algorithm design strategies: Divide and conquer contd. – Quicksort, Selection, Strassen's matrix multiplication – Greedy Method: General Method –knapsack problem - Tree vertex splitting - Job sequencing with dead lines – optimal storage on tapes. Unit 3 Dynamic Programming: General Method - multistage graphs – all pairs shortest paths – single source shortest paths - String Editing – 0/1 knapsack. Search techniques for graphs – DFS-BFS-connected components – biconnected components Unit 4 Back Tracking: General Method – 8-queens - Sum of subsets - Graph Coloring – Hamiltonian cycles. Branch and Bound: General Method - Traveling Salesperson problem. Unit 5 Lower Bound Theory: Comparison trees - Oracles and advisory arguments - Lower bounds through reduction - Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links		<u> </u>	**	g a given problem			
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Unit 3 Dynamic Programming: General Method - multistage graphs - all pairs shortest paths - single source shortest paths - String Editing - 0/1 knapsack. Search techniques for graphs - DFS-BFS-connected components - biconnected components Unit 4 Back Tracking: General Method - 8-queens - Sum of subsets - Graph Coloring - Hamiltonian cycles. Branch and Bound: General Method - Traveling Salesperson problem. Unit 5 Lower Bound Theory: Comparison trees - Oracles and advisory arguments - Lower bounds through reduction - Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links	Unit 2	Algorithm design str multiplication – Gree	ategies: Divide and conquer contd. – Order Method: General Method – knapsacl			1,2,3	(10)
Unit 4 Back Tracking: General Method – 8-queens - Sum of subsets - Graph Coloring – Hamiltonian cycles. Branch and Bound: General Method - Traveling Salesperson problem. Unit 5 Lower Bound Theory: Comparison trees - Oracles and advisory arguments - Lower bounds through reduction - Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links	Unit 3	Dynamic Programm shortest paths - String	ing:General Method - multistage graph Editing – 0/1 knapsack. Search techni			2,3	(8)
Unit 5 Lower Bound Theory: Comparison trees - Oracles and advisory arguments - Lower bounds through reduction - Basic Concepts of NP-Hard and NP-Complete problems. Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links	Unit 4	Back Tracking: Gene	ral Method – 8-queens - Sum of subset		cles.	2,3	(6)
Text Books 1. E. Horowitz, S. Sahni and S. Rajasekaran, 1999, Computer Algorithms, Galgotia, New Delhi Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links	Unit 5	Lower Bound Theor	y:Comparison trees - Oracles and advi	sory arguments - Lower bounds throu	ugh	3,4	(8)
Reference Books 1. G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. 2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, !974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links	Text Boo		<u> </u>				•
 G. Brassard and P. Bratley, 1997, Fundamentals of Algorithms, PHI, New Delhi. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links 	1. E. I	Horowitz, S. Sahni and	S. Rajasekaran, 1999, Computer Algor	thms, Galgotia, New Delhi			
2. A.V. Aho, J.E. Hopcroft, J.D. Ullmann, 1974, The design and analysis of Computer Algorithms, Addison Wesley, Boston. Useful Links							
Useful Links		·	· ·				
			D. Ullmann, 1974, The design and ana	lysis of Computer Algorithms, Addis	on Wesle	y, Bosto	n.

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO ↓															
CO 1	3	2	1	0	0	0	0	0	0	0	0	0	2	0	0
CO 2	3	1	2	0	0	0	0	0	0	0	0	0	1	2	0
CO 3	1	2	3	0	0	0	0	0	0	0	0	0	1	2	0

Knowledge Level	MSE	ISE	ESE
Remember	2	1	5
Understand	2	3	5
Apply	3	3	10
Analyse	4	3	10
Evaluate	4	4	15
Create	5	5	15
TOTAL	20	20	60

			Government College (of Engineering, Ka	rad		
			Year (Sem – II) Maste				
		_	MC3206: SWAYAN	I/MOOC COURSE	_		
	aching Scher	ne			Examination	Scheme	
Co	ntact Hours	-					
	1.6. 11				ESE	100	
Tot	al Credits	1					
Co	urse Outcom	og (CO)					
	dent should a						
1.		new technology of	their interests				
2.			tical knowledge required	in industries			
3.			nt from this course in rea				
	imprement (ie kilo wieuge ieur	Nature of Pi				CO
		The student shou	d choose any one of the		course of their	choice from the	1,2,3
		knowledge doma	ns mentioned below. It	is necessary that ev			, ,
		1	course to be chosen fron				
			the students in the respe	ctive course are transf	erred to the cree	dit 1 as per the	
		departmental poli	cy for this course.				
•	0.17.1						
Us	eful Links:	1 // . 1					
	1	https://nptel.ac.in					
	2	https://swayam.go					
	inowledge Domains	1. Technica					
J	Domains	 Managen Soft Skill 					
		J. SUIL SKIII	5				

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO ↓															
CO 1	3	2	0	2	3	0	0	0	0	0	3	3	3	1	2
CO 2	3	1	0	2	3	0	0	0	0	0	3	3	3	2	3
CO 3	2	2	1	1	3	0	0	0	0	0	3	3	3	1	3

Knowledge Level	ESE
Remember	10
Understand	20
Apply	20
Analyse	20
Evaluate	15
Create	15
TOTAL	100

		Government Colle	ge of Engineeri	ng, Karad		
		Year (Sem – II) M	aster of Compu	ter Applicatio	ns	
		MC3207 : Object O	riented Progra	mming Lab		
Teaching Schem					amination Scheme	
Lectures	2 Hrs/week			ISE	25	
Tutorials						
Total Credits	1			ES	E 50	
<u> </u>	(00)					
Course Outcome	es (CO)					
1. Apply and	d implement major	object oriented concepts.				
		vindows based application		nming concents		
		nent solution to real wor				
o. Thaise		nent solution to lear work	Course Contents	g dor concepts.		CO
Experiment 1	Write a progran	using c# to produce the				
•	1					
	2 3					1
	4 5					
	7 8	9 10				
Experiment 2	Write a function	n that takes two values	, num1 and num2	as command line	e arguments and return	1
	multiplication o	f these two numbers.				1
Experiment 3	Write a progran	to find sum of the element	ents of each row of	the given matrix.		1,2
Experiment 4	Write a progran	to generate the mark sh	eet of the student us	ing class		1,2
Experiment 5	Write a progran	to implement constructo	or.			2
Experiment 6	Write a progran	n to illustrate multiple inl	eritances with virtu	al methods.		2
Experiment 7		n of operator overloading				2,3
Experiment 8		to demonstrate exception		c overflow.		2,3
Experiment 9		to implement abstract c				2,3
Experiment 10	Write a progran	n to illustrate polymorphi	sm technique.			3
Tutorials						
T				T T		T
List of Submission		. 1 1 11 10				
1 Total nu	imber of Experimer	nts based on syllabus: 10				

PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO9	PO 10	PO 11	PO 12	PSO1	PSO2	PSO3
CO ↓															
CO 1	3	2	3	3	1	0	1	0	0	0	0	0	3	0	0
CO 2	2	0	2	0	2	0	0	0	0	0	0	0	0	3	0
CO 3	3	2	0	0	0	2	0	0	0	0	0	0	0	3	0

Knowledge Level	ISE	ESE
Remember	4	8
Understand	4	8
Apply	4	8
Analyse	4	8
Evaluate	4	8
Create	5	10
TOTAL	25	50

			nment College of Engineering, K		
		First Year	Sem – II) Master of Computer A	pplications	
		MC320	: Database Management System	s Lab	
Teaching S	cheme			Examination Scheme	
Lectures		02 Hrs/week		ISE 25	
				ESE 25	
Total Credit	is	01			
Course Out	tcomes (C	(0)		I	
Course out	icomes (C				
1.	Students	s will be able to demons	ate fundamental concepts of relational da	tabases	
2.			nd view, index, exceptions, joins in RDBN		
3.			simple and moderately advanced databas		
4.	Students	s will be able to apply	ggers, functions, procedures, cursors in R	DBMS	T 60
	4 1	D ' D . T	Course Contents		CO
Experim	ient 1	V 1	Char, varchar/varchar2, long, numb	ber, Fixed Commands to	1
		create table, Alter			
Experiment 2 Commands for record handling - Insert, Update, De				•	1
			son, logicaloperators, Ordering the	e records with orderby,	
		Grouping the reco			
Experim	ent 3	SQL functions - I	te, Numeric, Character, conversion	n Group functions avg, max,	1,2
		min, sum, count S	t operations- Union, Union all, inte	ersect, minus.	
Experim	ent 4	Exceptions-Prede	ned and User-defined exceptions.		1,2
Experim	ent 5	Join concept- Sim	le, equi, non equi, self, outer join.		2,3 2,3
Experim	ent 6	Nested queries an	Sub-queries		2,3
Experim	ent 7		, update, dropIndex -Introduction,	create	2,3
Experim		,	n to DBA, User create, granting pr		3,4
		Commit, Rollback			-,.
Experim	ent 9		use of package in PL/SQL.		3,4
Experime	ent 10		Definition, syntax, parts of triggers	s, Types of triggers, enabling	3,4
_		& disabling trigge		Jr	
Experime	ent 11	0 00	sors, Procedures- Definition, creati	ng, Parameter	4
Experime		1 0	n & implementation	<i>S</i> ,	4
List of Subi		1	1		
		Minimum 10 experim	nts to be performed and evaluated Journal	[

PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CO ↓															
CO 1	2	1	1	0	1	2	2	1	0	1	1	2	2	0	1
CO 2	1	2	2	2	1	1	1	1	2	0	0	1	1	2	1
CO 3	0	1	1	1	2	0	2	2	1	2	0	0	1	1	1
CO 4	0	1	1	0	1	0	2	1	0	0	2	0	1	1	0

Knowledge Level	ISE	ESE
Remember	4	8
Understand	4	8
Apply	4	8
Analyse	4	8
Evaluate	4	8
Create	5	10
TOTAL	25	50

	Firs	Government College of t Year (Sem – I) Master of	of Computer App	lications		
		MC3109 : Java Pro	gramming Lab			
Teaching Sch				Examinatio		
Practical	02 Hrs/week			ISE	25	
				ESE	50	
Total Credits	01					
Course Outco	(CO)					
Course Outco	mes (CO)					
1. Design and	d develop CIII a	pplications using Abstract Wir	odowing Toolkit (AW	VT) Swing etc	•	
	d develop Web a		idowing Toolkit (Av	v 1), Swing cit	•	
		ng pre-built frameworks				
	PF	Course Cor	ntents		I	Iours
Tutorials						
A set o	f Tutorial/ proble	ems based on above syllabus is	to be submitted		<u>'</u>	
Sample List o	f Experiments:					CC
Experiment 1	Program to Cla	ass and Method.				1
Experiment 2	Program to Pa	ckages & Interfaces.				1
	_	JDBC demonstrating the use	of prepared states	nent		1
		gram demonstrating the use				1,2
Experiment 5	Develop a prog	gram demonstrating the use	of HTTP Servlet clas	S.		1,2
Experiment 6	Develop a prog	gram demonstrating the use	of cookies manager	nent.		2
Experiment 7	Develop a dyn	amic webpage demonstrating	g the use of JSP.			1
		o draw human face.	<u> </u>			1
Evnariment 0	Due sue se sue	anto an automoded ANA/T comes	t			3
		eate an extended AWT compo				
Experiment		gram to demonstrate the con	nmunication betwe	en client and	server using	1
10	socket progran	nming.				
Experiment 11	Develop a prog	gram demonstrating the use	of Swing.			1
Experiment	Develop a prog	gram demonstrating the use	of Struts.			3
12						
Experiment	Develop a prog	gram demonstrating the use	of Java Beans.			3
13						
Futorials	CT: 4: 1/ 1.1		4. 1 1 14 1			
A set of	i i utorial/ proble	ems based on above syllabus is	to be submitted			
List of Submis	ssion:					
	Minimum 10 e	experiments to be performed an	nd evaluated Journal	•		
Text Books	·					
		L, CSS, JavaScript and jQuery			·	
		SQL by Lynn Beighley and M	lichael Morrison			
	Crash Course by	y Eric Matthews				
Reference Boo		GGGG X				
1. HTML	5BlackBook(Co	versCSS3,JavaScript,XML,XH	TTML,AJAX,PHP,jQ	uery)2Ed.Byl	DTEditorial Se	rvices
2. The Joy	ofPHD: A Dagi	nner's Guide by Alan Forbes				
	First Python by P	·				
Useful Links	nst I ython by F	uui Duii y				
Column Tilling	nptel.ac.in/course	es/106105084/25				
1. https://i						
	nptel.ac.in/course	es/106105084/13				
2. https://r	_	es/106105084/13 es/117106113/34				

PO →	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	3	2	0	2	3	0	0	0	0	0	3	3	3	1	2
CO 2	3	1	0	2	3	0	0	0	0	0	3	3	3	2	3
CO 3	2	2	1	1	3	0	0	0	0	0	3	3	3	1	3
CO 4	1	2	1	2	3	0	0	0	0	0	3	3	3	2	3

Knowledge Level	ISE	ESE
Remember	4	8
Understand	4	8
Apply	4	8
Analyse	4	8
Evaluate	4	8
Create	5	10
TOTAL	25	50

		Covernment College of Fr	aineerine Vers	.1						
	ID.	Government College of En								
	Fir	t Year (Sem – II) Master of		ications						
T 14 G 1		MC3210: Mini	Project	- • • • •						
Teaching Schen				Examination S						
Practical	04 Hrs/week			ISE	50					
Tutorial	02 Hrs/week			ESE 50						
Total Credits	04									
Course Outcon	nes (CO)									
Student should a	able to									
1. Demonstrat	e knowledge of	he distinction between critical a	nd noncritical syste	ems.						
		nanage a project including planni			t/management.					
		rapid software development tech			<u></u>	·				
2. 2 dinamental	e promotoney m	Nature of Project				CO				
	The project ha	ches of 2-3 students should be for		work on the pro	iect allocated	1,2,3				
		ent. The batch must complete it				1,2,3				
		ould be done in the form of a join								
		teachers appointed by Head of t								
		n internal and external examiner			ni wili De					
1		nould be continually evaluated by			un mambana					
1										
	•	ne work, innovations brought in,	research and devel	opmental effort	s, depth and					
	applicability, e		1 ' 1 1		C .1					
2		evaluations should be done, whi	ch includes presen	tations and demo	os of the					
	work done.									
Project		hould be of 15 to 20 pages (type		s). For standardi	ization of the					
Report	project reports	the following format should be s	trictly followed.							
Format:										
	1. Page Size:									
	2. Top Margin: 1.00 Inch									
		rgin: 1.32 Inches								
	4. Left Margi									
	5. Right Mar	in: 1.0 Inch								
		Times New Roman 12 Point Fon	t							
	7. Line Spacin	g: 1.5 Lines								
	8. Page Numb	ers: Right Aligned at Footer. Fo	nt 12 Point. Times	New Roman						
	9. Headings:	imes New Roman, 14 Point Bol	d Face							
	10. Certificat	: All students should attach stand	dard format of Cer	tificate as descri	bed by the					
	department. C	rtificate should be awarded to ba	tch and not to indi	vidual student.	Certificate					
	should have signatures of Guide, Head of Department and Principal/ Director.									
	11. Index of F		1							
	a. Title Shee									
	b. Certificate									
	c. Acknowled	ement								
	d. Table of Co									
	e. List of Figu	es								
	f. List of Table									
		: References should have the following	lowing format							
	For Books: "Title of Book", Authors, Publisher, Edition									
		ttle of Paper", Authors, Journal/0		Year						
		,, 000011011		,						
Useful Links:										
1	http://www.ge	eksforgeeks.org/								
2	https://in.uda					1				
3		s.stanford.edu/~seander/bithacks	html							
4										
5	_		-mycodeschool							
	nups://www.h	ckerrank.com/				<u> </u>				
Tutorials:	E: 1 · · · · ·		1			ı				
	Eignt tutorials	based on project is to be submitt	eu.			<u> </u>				

$PO \rightarrow$	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO	PSO	PSO
CO↓													1	2	3
CO 1	2	3	3	3	0	0	0	0	0	0	0	1	3	1	2
CO 2	3	2	3	1	3	0	3	0	0	3	3	2	3	2	3
CO 3	3	1	3	2	0	0	2	2	0	2	3	3	3	1	3

TZ 1 1 T 1	TOT	ECE
Knowledge Level	ISE	ESE
Remember	5	5
Understand	5	5
Apply	10	10
Analyse	10	10
Evaluate	10	10
Create	10	10
TOTAL	10	10